

SIMULATION OF RANDOM FIELDS VIA LOCAL AVERAGE SUBDIVISION

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ABSTRACT: A fast and accurate method of generating realizations of a homogeneous Gaussian scalar random process in one, two, or three dimensions is presented. The resulting discrete process represents local averages of a homogeneous random function defined by its mean and covariance function, the averaging being performed over incremental domains formed by different levels of discretization of the field. The approach is motivated first by the need to represent engineering properties as local averages (since many properties are not well defined at a point and show significant scale effects), and second to be able to condition the realization easily to incorporate known data or change resolution within sub-regions. The ability to condition the realization or increase the resolution in certain regions is an important contribution to finite element modeling of random phenomena. The Ornstein-Uhlenbeck and fractional Gaussian noise processes are used as illustrations.

INTRODUCTION

Stochastic models of natural phenomena are rapidly gaining popularity within the scientific community for a variety of reasons, not the least of which is marked improvements in computer processing speeds and graphics capabilities. From a predictive point of view, the major use of such models is in the quantification of system reliability and optimization of data acquisition. Many problems of practical interest to engineers remain unsolved by analytical means but are amenable to approximate solutions via Monte Carlo simulation. In the context of stochastic finite element analyses, Monte Carlo techniques are intuitively appealing and often given good results for otherwise intractable problems.

In this paper a fast and accurate method of producing realizations of a discrete "local average" random process is presented. The motivation for such an approach arose because most engineering measurements are only defined over some finite domain and thus represent a local average of the property. For example, soil porosity is ill-defined at the microscale—it is measured using samples of finite volume and the variability of the values obtained is often significantly effected by the volume tested. The same is true of strength measurements, say concrete cylinders, or radar measurements of cloud or rainfall densities (see also Rodriguez-Iturbe 1986). A properly defined random local average process is therefore more easily related to actual measurements made at any scale and those measures are more easily incorporated.

Another advantage to the proposed method is that it is ideally suited to stochastic finite element modeling using efficient, low-order, interpolation

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functions. Each discrete local average given by a realization becomes the average property within each discrete element. In this context, the ability to easily change the resolution of a region of the domain while maintaining internal consistency will give finite element modelers the freedom of changing mesh resolution in regions of interest.

The concept behind the local average subdivision (LAS) approach arose out of the stochastic subdivision algorithm described by Carpenter (1980) and Fournier et al. (1982). Their method was limited to modeling power spectra having a $\omega^{-\beta}$ form and suffered from problems with aliasing and "creasing." Lewis (1987) generalized the approach to allow the modeling of arbitrary power spectra without eliminating the aliasing. Such midpoint displacement algorithms involve recursively subdividing the domain by generating new midpoint values randomly selected according to some distribution. Once chosen, the value at a point remains fixed and at each stage in the subdivision only half the points in the process are determined (the others having been created in previous iterations). Aliasing arises because the power spectral density is not modified at each stage to reflect the increasing Nyquist frequency associated with each increase in resolution. Voss (Peitgen et al. 1988: ch. 1) attempted to eliminate this problem with considerable success by adding randomness to all points at each stage in the subdivision in a method called "successive random additions." However, the internal consistency easily achieved by the midpoint displacement methods (their ability to return to previous states while decreasing resolution through decimation) is largely lost with the successive random additions technique. The property of internal consistency in the midpoint displacement approaches implies that certain points retain their value throughout the subdivision and other points are created to remain consistent with them with respect to correlation. In the LAS approach, internal consistency implies that certain regions maintain a constant average throughout the subdivision. The property of internal consistency is important because it allows the process to be easily conditioned.

The method proposed here solves the problems associated with the stochastic subdivision methods and incorporates into it concepts of local averaging theory. The general concept and procedure is presented first for a one-dimensional stationary process characterized by its second-order statistics. The algorithm is illustrated by an Ornstein-Uhlenbeck process, having a simple exponential correlation function, as well as by a fractional Gaussian noise process as defined by Mandelbrot and van Ness (1968). The simulation procedure in two and three dimensions is then described. Finally, some comments concerning the relative efficiency of the method are made.

ONE-DIMENSIONAL LOCAL AVERAGE SUBDIVISION

The construction of a local average process via LAS essentially proceeds in a top-down recursive fashion (Fenton 1990), as illustrated in Fig. 1. In stage 0, a global average is generated for the process. In stage 1, the domain is subdivided into two regions whose "local" averages must in turn average to the global (or parent) value. Subsequent stages are obtained by subdividing each "parent" cell and generating values for the resulting two regions while preserving upwards averaging. Note that the global average remains constant throughout the subdivision, a property that is ensured merely by

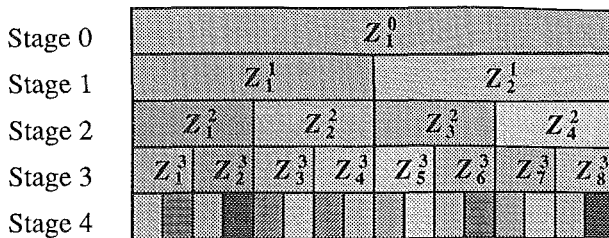


FIG. 1. Top-Down Approach to LAS Construction of Local Average Random Process

requiring that the average of each pair generated is equivalent to the parent cell value. This is also a property of any cell being subdivided—such internal consistency allows for simple conditioning of the process. Specifically, the algorithm proceeds as follows.

1. Generate a normally distributed global average (labeled Z_1^0 in Fig. 1) with mean zero and variance obtained from local averaging theory.
2. Subdivide the field into two equal parts.
3. Generate two normally distributed values, Z_1^1 and Z_2^1 , whose means and variances are selected so as to satisfy three criteria: (1) That they show the correct variance according to local averaging theory; (2) that they are properly correlated with one another; and (3) that they average to the parent value, $(1/2)(Z_1^1 + Z_2^1) = Z_1^0$. That is, the distributions of Z_1^1 and Z_2^1 are conditioned on the value of Z_1^0 .
4. Subdivide each cell in stage 1 into two equal parts.
5. Generate two normally distributed values, Z_1^2 and Z_2^2 , whose means and variances are selected so as to satisfy four criteria: (1) That they show the correct variance according to local averaging theory; (2) that they are properly correlated with one another; (3) that they average to the parent value, $(1/2)(Z_1^2 + Z_2^2) = Z_1^1$; and (4) that they are properly correlated with Z_3^2 and Z_4^2 . The third criterion implies conditioning of the distributions of Z_1^2 and Z_2^2 on the value of Z_1^1 . The fourth criterion will only be satisfied approximately by conditioning their distributions also on Z_2^1 .

The algorithm continues in this fashion. The approximations in the algorithm come about in two ways. First, the correlation with adjacent cells across parent boundaries is accomplished through the parent values (which are already known, having been previously generated). Second, the range of parent cells on which to condition the distributions will be limited to some neighborhood. The remainder of this paper is devoted largely to the determination of these conditional Gaussian distributions at each stage in the subdivision and to an estimation of the algorithmic errors. In the following, the term “parent cell” refers to the previous stage cell being subdivided and the term “within-cell” means within the region defined by the parent cell.

To determine the mean and variance of the stage 0 value, Z_1^0 , consider first a continuous stationary scalar random function $Z(t)$ in one dimension, a sample of which may appear as shown in Fig. 2, and define a domain of interest $(0, D]$ within which a realization is to be produced. Two comments

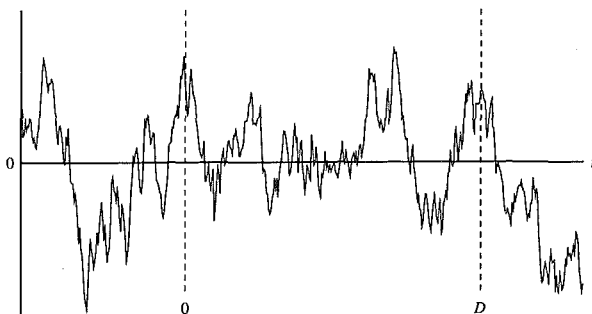


FIG. 2. Realization of Continuous Random Function Z with Domain of Interest $(0, D]$ Defined

should be made at this point. First, as it is currently implemented the method is restricted to stationary processes fully described by their second-order statistics (mean, variance, and autocorrelation function, or, equivalently, spectral density function). This is not a severe restriction, since it leaves a sufficiently broad class of functions to model most natural phenomena (Lewis 1987); also, there is often insufficient data to substantiate more complex probabilistic models. Second, the subdivision procedure depends on the physical size of the domain being defined, since the dimension over which local averaging is to be performed must be known. The process Z beyond the domain $(0, D]$ is ignored.

The average of $Z(t)$ over the domain $(0, D]$ is given by

$$Z_1^0 = \frac{1}{D} \int_0^D Z(\xi) d\xi \dots \dots \dots (1)$$

where Z_1^0 is a random variable whose statistics

$$E[Z_1^0] = E[Z] \dots \dots \dots (2)$$

$$\begin{aligned} E[(Z_1^0)^2] &= \left(\frac{1}{D^2}\right) \int_0^D \int_0^D E[Z(\xi)Z(\xi')] d\xi d\xi' \\ &= E[Z]^2 + \left(\frac{2}{D^2}\right) \int_0^D (D - \tau)B(\tau) d\tau \dots \dots \dots (3) \end{aligned}$$

can be found by making use of stationarity and the fact that $B(\tau)$, the covariance function of $Z(t)$, is an even function of lag τ . Without loss in generality, $E[Z]$ will henceforth be taken as zero, where $E[\cdot]$ is the expectation operator. If $Z(t)$ is a Gaussian random function, Eqs. 2 and 3 give sufficient information to generate a realization of Z_1^0 that becomes stage 0 in the LAS method. If $Z(t)$ is not Gaussian, then the complete probability distribution function for Z_1^0 must be determined and a realization generated according to such a distribution. This is beyond the scope of the present paper and so we restrict our attention to Gaussian processes.

Consider now the general case where stage i is known and stage $i + 1$ is to be generated. In the following the superscript i denotes the stage under consideration. Define

| | | | | | |
|--|----------|------|------------|--------|--|
| | <i>j</i> | | <i>j+1</i> | | |
| | $2j-1$ | $2j$ | $2j+1$ | $2j+2$ | |

FIG. 3. One-Dimensional LAS Indexing for Stage *i* (Top) and Stage *i* + 1 (Bottom)

$$D^i = \frac{D}{2^i} \quad i = 0, 1, 2, \dots, L \dots \dots \dots (4)$$

where the desired number of intervals in the realizations is $N = 2^L$, and define Z_k^i to be the average of $Z(t)$ over the interval $(k - 1)D^i < t < kD^i$ centered at $t_k = (k - 1/2)D^i$, i.e.

$$Z_k^i = \frac{1}{D^i} \int_{(k-1)D^i}^{kD^i} Z(\xi) d\xi \dots \dots \dots (5)$$

where $E[Z_k^i] = E[Z] = 0$. The target covariance between local averages separated by lag mD^i between centers is

$$\begin{aligned} E[Z_k^i Z_{k+m}^i] &= E \left[\left(\frac{1}{D^i} \right)^2 \int_{(k-1)D^i}^{kD^i} \int_{(k+m-1)D^i}^{(k+m)D^i} Z(\xi) Z(\xi') d\xi d\xi' \right] \\ &= \left(\frac{1}{D^i} \right)^2 \int_0^{D^i} \int_{mD^i}^{(m+1)D^i} B(\xi - \xi') d\xi d\xi' \\ &= \left(\frac{1}{D^i} \right)^2 \int_{(m-1)D^i}^{mD^i} [\xi - (m-1)D^i] B(\xi) d\xi \\ &+ \left(\frac{1}{D^i} \right)^2 \int_{mD^i}^{(m+1)D^i} [(m+1)D^i - \xi] B(\xi) d\xi \dots \dots \dots (6) \end{aligned}$$

A much simpler formulation is possible by introducing the concept of a variance function defined as follows (Vanmarcke 1984)

$$\gamma(D^i) = \left(\frac{1}{\sigma D^i} \right)^2 \int_0^{D^i} \int_0^{D^i} B(\xi - \xi') d\xi d\xi' = 2 \left(\frac{1}{\sigma D^i} \right)^2 \int_0^{D^i} (|D^i| - |\tau|) B(\tau) d\tau \quad (7)$$

where $\sigma^2 = B(0)$. Vanmarcke has determined this function for a variety of processes. In terms of the variance function, Eq. 6 becomes

$$\begin{aligned} E[Z_k^i Z_{k+m}^i] &= \frac{\sigma^2}{2} [(m-1)^2 \gamma((m-1)D^i) - 2m^2 \gamma(mD^i) \\ &+ (m+1)^2 \gamma((m+1)D^i)] \dots \dots \dots (8) \end{aligned}$$

With reference to Fig. 3, the construction of stage *i* + 1 given stage *i* is obtained by estimating a mean for Z_{2j}^{i+1} and adding a zero mean discrete white noise $c^{i+1} U_j^{i+1}$ having variance $(c^{i+1})^2$

$$Z_{2j}^{i+1} = M_{2j}^{i+1} + c^{i+1} U_j^{i+1} \dots \dots \dots (9)$$

The best linear estimate for the mean M_{2j}^{i+1} can be determined by a linear

combination of stage i (parent) values in some neighborhood $j - n, \dots, j + n$

$$M_{2j}^{i+1} = \sum_{k=j-n}^{j+n} a_{k-j}^i Z_k^i \dots \dots \dots (10)$$

Multiplying Eq. 9 through by Z_m^i , taking expectations and using the fact that U_j^{i+1} is uncorrelated with the stage i values allows the determination of the coefficients a in terms of the desired covariances

$$E[Z_{2j}^{i+1} Z_m^i] = \sum_{k=j-n}^{j+n} a_{k-j}^i E[Z_k^i Z_m^i] \dots \dots \dots (11)$$

a system of equations ($m = j - n, \dots, j + n$) from which the coefficients $a_l^i, l = -n, \dots, n$, can be solved. The covariance matrix multiplying the vector $\{a_l^i\}$ is both symmetric and Toeplitz (elements along each diagonal are equal). For $U_j^{i+1} \sim N(0, 1)$ the variance of the noise term is $(c^{i+1})^2$ which can be obtained by squaring Eq. 9, taking expectations and employing the results of Eq. 11

$$(c^{i+1})^2 = E[(Z_{2j}^{i+1})^2] - \sum_{k=j-n}^{j+n} a_{k-j}^i E[Z_{2j}^{i+1} Z_k^i] \dots \dots \dots (12)$$

The adjacent cell, Z_{2j-1}^{i+1} , is determined by ensuring that upwards averaging is preserved—that the average of each stage $i + 1$ pair equals the value of the stage i parent

$$Z_{2j-1}^{i+1} = 2Z_j^i - Z_{2j}^{i+1} \dots \dots \dots (13)$$

which incidentally gives a means of evaluating the cross-stage covariances

$$E[Z_{2j}^{i+1} Z_m^i] = \frac{1}{2} E[Z_{2j}^{i+1} Z_{2m-1}^{i+1}] + \frac{1}{2} E[Z_{2j}^{i+1} Z_{2m}^{i+1}] \dots \dots \dots (14)$$

All the expectations in Eqs. 11–14 are evaluated using Eq. 6 or Eq. 8 at the appropriate stage.

For stationary processes, the set of coefficients $\{a_l^i\}$ and c^i are independent of position, since the expectations in Eqs. 11 and 12 are just dependent on lags. The generation procedure can be restated as follows.

1. For $i = 0, 1, 2, \dots, L$ compute the coefficients $\{a_l^i\}, l = -n, \dots, n$ using Eq. 11 and c^{i+1} using Eq. 12.
2. Starting with $i = 0$, generate a realization for the global mean using Eq. 2 and Eq. 3.
3. Subdivide the domain.
4. For each $j = 1, 2, \dots, 2^i$, generate realizations for Z_{2j}^{i+1} and Z_{2j-1}^{i+1} using Eqs. 9 and 13.
5. Increment i and, if it is not greater than L , return to step 3.

Notice that subsequent realizations of the process need only start at step 2, and so the overhead involved with setting up the coefficients becomes rapidly negligible.

Because the LAS procedure is recursive, obtaining stage $i + 1$ values

using the previous stage, it is relatively easy to condition the field simply by specifying the values of the local averages at a particular stage. So, for example, if the global mean of a process is known a priori, then the stage 0 value can be set to this mean and the LAS procedure started at stage 1. Similarly if the resolution is to be refined in a certain region, then the values in that region become the starting values and the subdivision is resumed at the next stage.

Although the LAS method yields a local average process, when the discretization size becomes small enough it is virtually indistinguishable from the limiting continuous process. Thus the method can be used to approximate continuous functions as well.

Accuracy

It is instructive to investigate how closely the algorithm approximates the target statistics of the process. Changing notation slightly, denote the stage $i + 1$ algorithmic values, given the stage i values, as

$$\hat{Z}_{2j}^{i+1} = c^{i+1}U_j^{i+1} + \sum_{k=j-n}^{j+n} a_{k-j}^i Z_k^i \dots\dots\dots (15)$$

$$\hat{Z}_{2j-1}^{i+1} = 2Z_j^i - \hat{Z}_{2j}^{i+1} \dots\dots\dots (16)$$

It is easy to see that the expectation of \hat{Z} is still zero, as desired, while the variance is

$$\begin{aligned} E[(\hat{Z}_{2j}^{i+1})^2] &= E\left[\left(c^{i+1}U_j^{i+1} + \sum_{k=j-n}^{j+n} a_{k-j}^i Z_k^i\right)^2\right] \\ &= (c^{i+1})^2 + \sum_{k=j-n}^{j+n} a_{k-j}^i \sum_{l=j-n}^{j+n} a_{l-j}^i E[Z_k^i Z_l^i] \\ &= E[(Z_{2j}^{i+1})^2] - \sum_{k=j-n}^{j+n} a_{k-j}^i E[Z_{2j}^{i+1} Z_k^i] + \sum_{k=j-n}^{j+n} a_{k-j}^i E[Z_{2j}^{i+1} Z_k^i] = E[(Z_{2j}^{i+1})^2] \dots\dots (17) \end{aligned}$$

in which the coefficients c^{i+1} and a_j^i were calculated using Eqs. 11 and 12, as before. Similarly, the within-cell covariance at lag D^{i+1} is

$$\begin{aligned} E[\hat{Z}_{2j-1}^{i+1} \hat{Z}_{2j}^{i+1}] &= E\left[\left(2Z_j^i - c^{i+1}U_j^{i+1} - \sum_{k=j-n}^{j+n} a_{k-j}^i Z_k^i\right)\left(c^{i+1}U_j^{i+1} + \sum_{l=j-n}^{j+n} a_{l-j}^i Z_l^i\right)\right] \\ &= 2 \sum_{l=j-n}^{j+n} a_{l-j}^i E[Z_j^i Z_l^i] - E[(Z_{2j}^{i+1})^2] = 2E[Z_{2j}^{i+1} Z_j^i] - E[(Z_{2j}^{i+1})^2] \\ &= E[Z_{2j-1}^{i+1} Z_{2j}^{i+1}] \dots\dots\dots (18) \end{aligned}$$

using the results of Eq. 17 along with Eq. 14. Thus the covariance structure within a cell is preserved exactly by the subdivision algorithm. Some approximation does occur across cell boundaries as can be seen by considering

$$E[\hat{Z}_{2j}^{i+1} \hat{Z}_{2j+1}^{i+1}] = E\left[\left(c^{i+1}U_j^{i+1} + \sum_{k=j-n}^{j+n} a_{k-j}^i Z_k^i\right)\left(2Z_{j+1}^i - c^{i+1}U_{j+1}^{i+1}\right) \quad [Continued]\right]$$

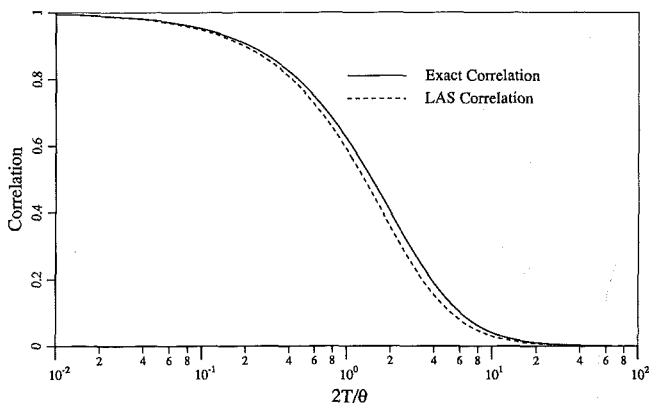


FIG. 4. Comparison of Algorithmic and Exact Correlation between Adjacent Cells across Parent Cell Boundary for Varying Effective Cell Dimensions $2T/\theta$

$$\begin{aligned}
 & - \sum_{l=j-n+1}^{j+n+1} a_{l-j-1}^i Z_l^i \Big] = 2 \sum_{k=j-n}^{j+n} a_{k-j}^i E[Z_k^i Z_{j+1}^i] - \sum_{l=j-n+1}^{j+n+1} a_{l-j-1}^i \sum_{k=j-n}^{j+n} a_{k-j}^i E[Z_k^i Z_l^i] \\
 & = E[Z_{2j}^{i+1} Z_{2j+1}^{i+1}] + E[Z_{2j}^{i+1} Z_{2j+2}^{i+1}] - \sum_{l=j-n+1}^{j+n+1} a_{l-j-1}^i E[Z_{2j}^{i+1} Z_l^i] \dots \dots \dots (19)
 \end{aligned}$$

The algorithmic error in this covariance comes from the last two terms. The discrepancy between Eq. 19 and the exact covariance is illustrated numerically in Fig. 4 for a zero-mean Ornstein-Uhlenbeck process having covariance and variance functions

$$B(\tau) = \sigma^2 \exp\left(-\frac{2|\tau|}{\theta}\right) \dots \dots \dots (20)$$

$$\gamma(T) = \frac{\theta^2}{2T^2} \left[\frac{2|T|}{\theta} + \exp\left(-\frac{2|T|}{\theta}\right) - 1 \right] \dots \dots \dots (21)$$

where T = the averaging dimension (in Fig. 4, $T = D^{i+1}$); and θ = the scale of fluctuation of the process. The exact covariance is determined by Eq. 8 (for $m = 1$) using the variance function (Eq. 21). Although Fig. 4 shows a wide range in the effective cell sizes, $2T/\theta$, the error is typically very small.

To address the issue of errors at larger lags and the possibility of errors accumulating from stage to stage, it is useful to look at the exact versus estimated statistics of the entire process. Fig. 5 illustrates this comparison for the Ornstein-Uhlenbeck process. It can be seen from this example and from the fractional Gaussian noise example to come, that the errors are self-correcting and the algorithmic correlation structure tends to the exact correlation function when averaged over several realizations. Spectral analysis of realizations obtained from the LAS method shows equally good agreement between estimated and exact (Fenton 1990). The within-cell rate of convergence of the estimated statistics to the exact is $1/N_f$, where N_f is the number of realizations. The overall rate of convergence is about the same.

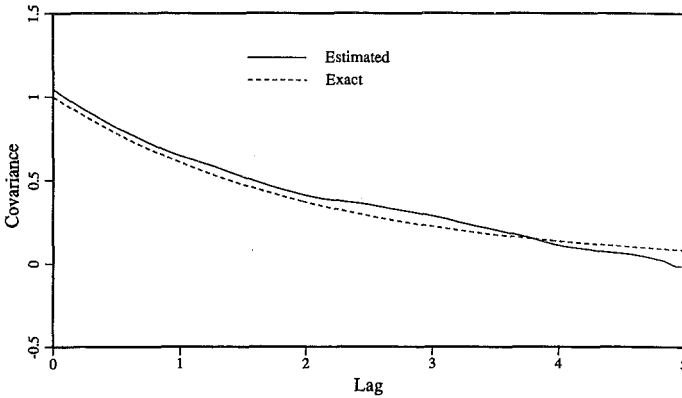


FIG. 5. Comparison of Exact and Estimated (Averaged over 200 Realizations) Covariance Functions of Ornstein-Uhlenbeck Process (Eq. 20) with $\sigma = 1$ and Scale of Fluctuation $\theta = 4$

Boundary Conditions and Neighborhood Size

When the neighborhood size $(2n + 1)$ is greater than 1 ($n > 0$), the construction of values near the boundary may require values from the previous stage that lie outside the boundary. This problem is handled by assuming that what happens outside the domain $(0, D]$ is of no interest and uncorrelated with what happens within the domain. The generating relationship (Eq. 9) near either boundary becomes

$$Z_{2j}^{i+1} = c^{i+1}U_j^{i+1} + \sum_{k=j-p}^{j+q} a_{k-j}^i Z_k^i \dots\dots\dots (22)$$

where $p = \min(n, j - 1)$; $q = \min(n, 2^i - j)$; and the coefficients a_l^i need only be determined for $l = -p, \dots, q$. The periodic boundary conditions mentioned by Lewis (1987) are not appropriate if the target covariance structure is to be preserved, since they lead to a covariance that is symmetric about lag $D/2$ (unless the desired covariance is also symmetric about this lag).

In the implementation described in this paper, a neighborhood size of 3 was used ($n = 1$): the parent cell plus its two adjacent cells. Because of the top-down approach, there seems to be little justification to using a larger neighborhood for processes with covariance functions that decrease monotonically or that are relatively smooth. When the covariance function is oscillatory, a larger neighborhood is required to approximate the function successfully. In Fig. 6 the exact and estimated covariances are shown for a process with

$$B(\tau) = \sigma^2 \cos(\omega\tau)e^{-2\tau/\theta} \dots\dots\dots (23)$$

Considerable improvement in the model is obtained when a neighborhood size of 5 is used ($n = 2$). This improvement comes at the expense of taking about twice as long to generate the realizations. Many practical models of natural phenomena employ monotonically decreasing covariance functions, often for simplicity, and so the $n = 1$ implementation is usually preferable.

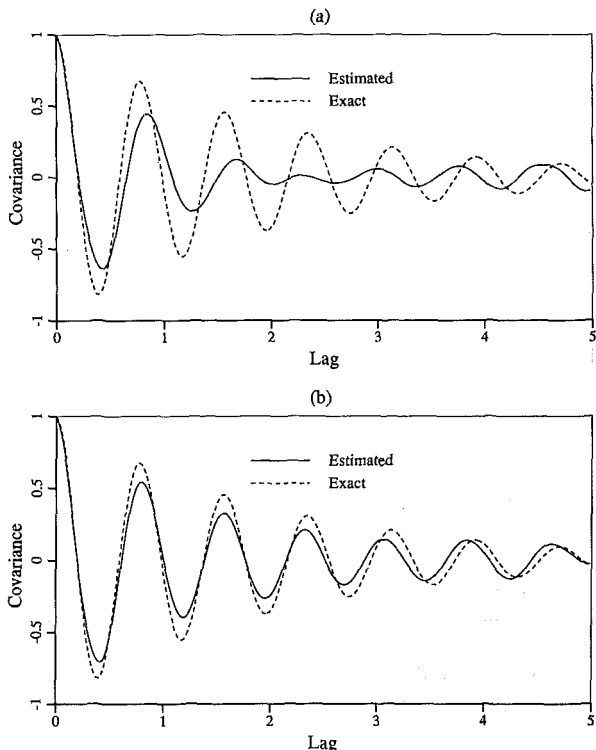


FIG. 6. Effect of Neighborhood Size for: (a) $n = 1$; and (b) $n = 2$ on Estimated Covariance of Damped Oscillatory Noise (Eq. 23) Produced by LAS Method

Fractional Gaussian Noise

As a further demonstration of the LAS method, a self-similar process called fractional Gaussian noise was simulated. Fractional Gaussian noise (*fGn*) is defined by Mandelbrot et al. (1968) to be the derivative of fractional Brownian motion (*fBm*), obtained by averaging the *fBm* over a small interval δ . The resulting process has covariance and variance functions

$$B(\tau) = \frac{\sigma^2}{2\delta^{2H}} (|\tau + \delta|^{2H} - 2|\tau|^{2H} + |\tau - \delta|^{2H}) \dots \dots \dots (24)$$

$$\gamma(T) = \frac{|T + \delta|^{2H+2} - 2|T|^{2H+2} + |T - \delta|^{2H+2} - 2\delta^{2H+2}}{T^2(2H + 1)(2H + 2)\delta^{2H}} \dots \dots \dots (25)$$

defined for $0 < H < 1$. The case $H = 0.5$ corresponds to white noise and $H \rightarrow 1$ gives ω^{-1} type noise. In practice δ is taken to be equal to the smallest lag between field points ($\delta = D/2^L$) to ensure that when $H = 0.5$ (white noise), $B(\tau)$ becomes zero for all $\tau \geq D/2^L$. A sample function and its corresponding ensemble statistics are shown in Fig. 7 for $\omega^{-\beta}$ type noise ($H = 0.95$) where $\beta = 2H - 1$. The self-similar type processes have been demonstrated by Mandelbrot (1982), Voss (1985), and many others (Mohr 1981;

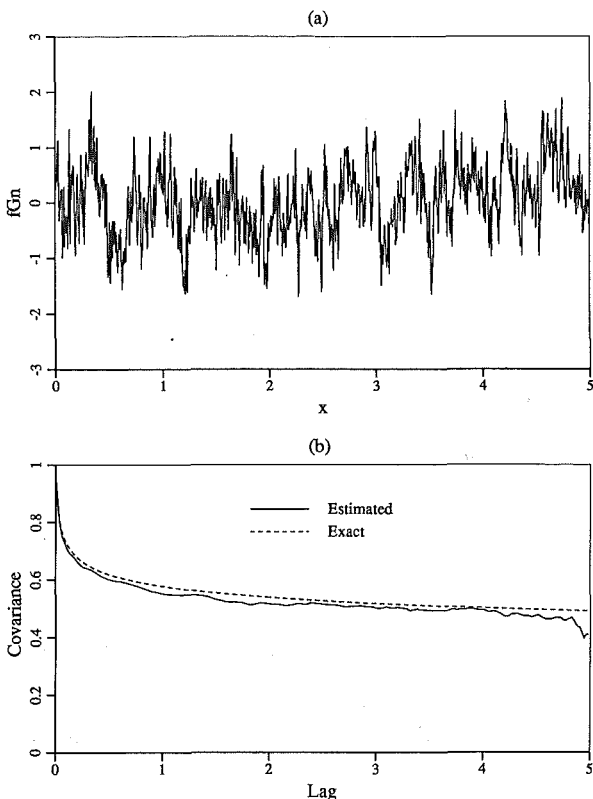


FIG. 7. (a) LAS-Generated Sample Function of $\omega^{-\beta}$ Noise for $H = 0.95$; and (b) Corresponding Estimated (Averaged over 200 Realizations) versus Exact Covariance Function

Peitgen et al. 1988; Whittle 1956, to name a few) to be representative of a large variety of natural forms and patterns, for example music, terrains, crop yields, and chaotic systems.

MULTI-DIMENSIONAL EXTENSIONS

In two dimensions, a rectangular domain is defined and the subdivision proceeds by dividing rectangles into four equal areas at each stage. To preserve the exact within-cell covariance structure, three random noises are added to three of the quadrants and the fourth quadrant is determined such that upwards averaging is preserved. Fig. 8 presents the 2-D LAS scheme for the first three stages in which the center of each local average is marked with a different symbol for each stage. The generating relationships are

$$Z_1^{i+1} = Z_{2j,2k}^{i+1} = c_{11}^{i+1} U_{ijk}^{i+1} + \sum_{l=1}^{n_{xy}} a_{1l}^i Z_{m(l),n(l)}^i \dots \dots \dots (26a)$$

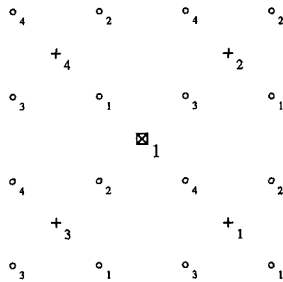


FIG. 8. First Three Stages and Indexing Scheme of 2-D LAS Algorithm (Stage 0 = \boxtimes , Stage 1 = +, and Stage 2 = \circ)

$$Z_2^{i+1} = Z_{2j,2k-1}^{i+1} = c_{21}^{i+1}U_{1jk}^{i+1} + c_{22}^{i+1}U_{2jk}^{i+1} + \sum_{l=1}^{n_{xy}} a_{l2}^i Z_{m(l),n(l)}^i \dots \dots \dots (26b)$$

$$Z_3^{i+1} = Z_{2j-1,2k}^{i+1} = c_{31}^{i+1}U_{1jk}^{i+1} + c_{32}^{i+1}U_{2jk}^{i+1} + c_{33}^{i+1}U_{3jk}^{i+1} + \sum_{l=1}^{n_{xy}} a_{l3}^i Z_{m(l),n(l)}^i \dots \dots \dots (26c)$$

$$Z_4^{i+1} = Z_{2j-1,2k-1}^{i+1} = 4Z_{jk}^i - Z_{2j,2k}^{i+1} - Z_{2j,2k-1}^{i+1} - Z_{2j-1,2k}^{i+1} \dots \dots \dots (26d)$$

where U = a Gaussian variate with zero mean and unit variance; and $m(l)$ and $n(l)$ = indexing functions traversing (in a fixed pattern) the $n_{xy} = (2n_x + 1) \times (2n_y + 1)$ neighborhood of Z_{jk}^i . In this implementation, $n_x = n_y = 1$ and the boundary conditions are handled in the same fashion as for the 1-D case. The coefficients $\{a_{lr}^i\}$ can be calculated from the linear equations

$$E[Z_{2j,2k}^{i+1}Z_{m(p),n(p)}^i] = \sum_{l=1}^{n_{xy}} a_{l1}^i E[Z_{m(l),n(l)}^i Z_{m(p),n(p)}^i] \quad p = 1, 2, \dots, n_{xy} \dots \dots (27a)$$

$$E[Z_{2j,2k-1}^{i+1}Z_{m(p),n(p)}^i] = \sum_{l=1}^{n_{xy}} a_{l2}^i E[Z_{m(l),n(l)}^i Z_{m(p),n(p)}^i] \quad p = 1, 2, \dots, n_{xy} \dots \dots (27b)$$

$$E[Z_{2j-1,2k}^{i+1}Z_{m(p),n(p)}^i] = \sum_{l=1}^{n_{xy}} a_{l3}^i E[Z_{m(l),n(l)}^i Z_{m(p),n(p)}^i] \quad p = 1, 2, \dots, n_{xy} \dots \dots (27c)$$

in which the matrices on the right-hand sides are symmetric but no longer Toeplitz in general. The coefficient matrix c^{i+1} is assumed to be lower triangular, satisfying

$$c^{i+1} \cdot (c^{i+1})^T = \mathbf{R} \dots \dots \dots (28)$$

where \mathbf{R} is symmetric and given by

$$R_{rs} = E[Z_r^{i+1}Z_s^{i+1}] - \sum_{l=1}^{n_{xy}} a_{lr}^i E[Z_{m(l),n(l)}^i Z_s^{i+1}] \quad r,s = 1, 2, 3 \dots \dots \dots (29)$$

using the indexing notation defined at the extreme left of Eq. 26. The assumption of homogeneity vastly decreases the number of coefficients that need to be calculated and stored since $\{a_{lr}^i\}$ and c^{i+1} become independent of

position. As in the 1-D case, the coefficients need only be calculated prior to the first realization—they can be reused in subsequent realizations, reducing the effective cost of their calculation.

The expectations used in Eqs. 27a–29 can be determined from the two-dimensional variance function of the process

$$E[Z_{jk}^i Z_{j+m, k+n}^i] = \frac{1}{4} \sigma^2 \sum_{p=-1}^1 w_p(m+p)^2 \sum_{q=-1}^1 w_q(n+q)^2 \gamma[(m+q)D_x^i, (n+p)D_y^i] \dots \dots \dots (30)$$

where $w_l = -2$ when $l = 0$, and $w_l = 1$ otherwise; and where D_x^i and D_y^i = the dimensions of the individual averaging rectangles at stage i . For a quadrat symmetric covariance structure, $\gamma(\cdot)$ is defined by Vanmarcke (1984) to be

$$\gamma(T_1, T_2) = \left(\frac{1}{\sigma T_1 T_2} \right)^2 \int_{-T_1}^{T_1} \int_{-T_2}^{T_2} (|T_1| - |\tau_1|)(|T_2| - |\tau_2|) B(\tau_1, \tau_2) d\tau_1 d\tau_2 \dots \dots (31)$$

A sample function of a 5×5 first-order Markov process having isotropic covariance function

$$B(\tau_1, \tau_2) = \sigma^2 \exp \left(-\frac{2}{\theta} \sqrt{\tau_1^2 + \tau_2^2} \right) \dots \dots \dots (32)$$

was generated using the two-dimensional LAS algorithm and is shown in Fig. 9. The field was subdivided eight times to obtain a 256×256 resolution giving relatively small cells of size $(5/256) \times (5/256)$. The estimated covariances along three different directions are seen in Fig. 10 to show very good agreement with the exact (Eq. 30). The agreement improves (as $1/N_f$) when the statistics are averaged over a larger number of realizations. Notice that the horizontal axis on Fig. 10 extends beyond a lag of 5 to accommodate the estimation of the covariance along the diagonal (which has length $5\sqrt{2}$).

In three dimensions, the LAS method involves recursively subdividing rectangular parallelepipeds into eight equal volumes at each stage. The generating relationships are essentially the same as in the 2-D case except now seven random noises are used in the subdivision of each parent volume at each stage

$$Z_s^{i+1} = \sum_{r=1}^s c_{rs}^{i+1} U_{sjkl}^{i+1} + \sum_{l=1}^{n_{xyz}} a_{ls}^i Z_{m(l), n(l), p(l)}^i \quad s = 1, 2, \dots, 7 \dots \dots \dots (33)$$

$$Z_8^{i+1} = 8Z_{jkl}^i - \sum_{s=1}^7 Z_s^{i+1} \dots \dots \dots (34)$$

in which Z_s^{i+1} denotes a particular octant of the subdivided cell centered at Z_{jkl}^i . For a neighborhood size, n_{xyz} , of $3 \times 3 \times 3$, Fig. 11 compares the estimated and exact covariance of a three-dimensional first-order Markov process having isotropic covariance

$$B(\tau_1, \tau_2, \tau_3) = \sigma^2 \exp \left(-\frac{2}{\theta} \sqrt{\tau_1^2 + \tau_2^2 + \tau_3^2} \right) \dots \dots \dots (35)$$

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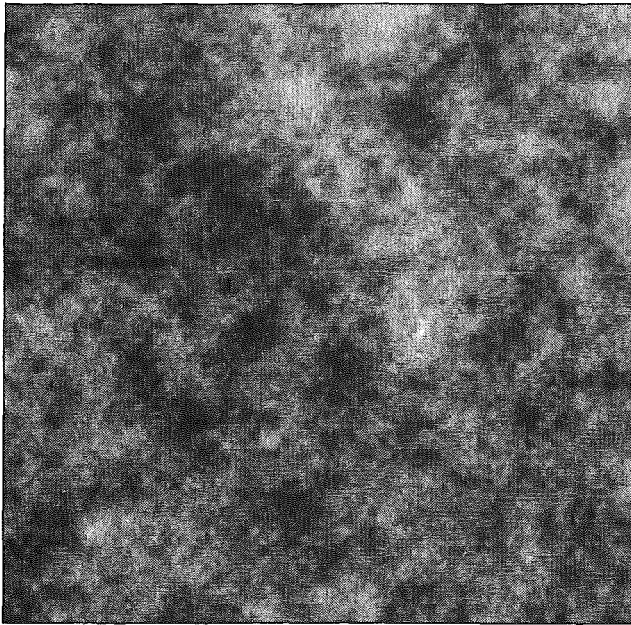


FIG. 9. LAS-Generated Sample Function of Two-Dimensional First-Order Markov Process (Eq. 32) for $\theta = 1/2$

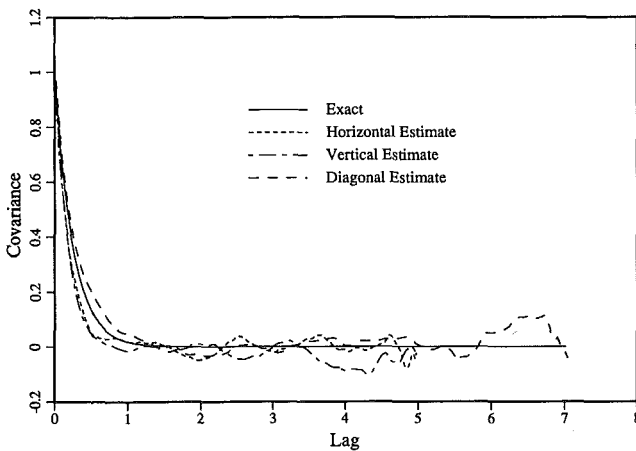


FIG. 10. Comparison of Exact and Estimated (Averaged over 100 Realizations) Covariance Functions of Two-Dimensional First-Order Markov Process (Eq. 32) with $\sigma = 1$ and $\theta = 1/2$

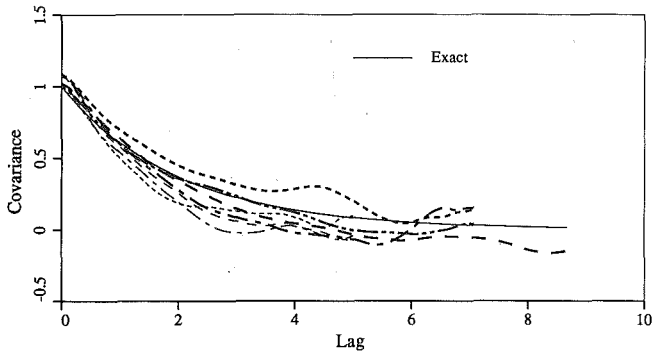


FIG. 11. Comparison of Exact and Estimated (Averaged over 50 Realizations) Covariance Functions of Three-Dimensional First-Order Markov Process (Eq. 35) with $\sigma = 1$ and $\theta = 4$; Dashed Lines Show Estimates in Various Directions through Volume

The physical field size of $5 \times 5 \times 5$ was subdivided six times to obtain a resolution of $64 \times 64 \times 64$ and the covariance estimates were averaged over 50 realizations.

IMPLEMENTATION AND EFFICIENCY

To calculate stage $i + 1$ values, the values at stage i must be known. This implies that in the 1-D case, storage must be provided for at least $1.5N$ values where $N = 2^l$ is the desired number of intervals of the process. The implementation described in this paper stores all the previous stages, a storage requirement of $(2N - 1)$ in 1-D, $(4/3)(N \times N)$ in 2-D, and $(8/7)(N \times N \times N)$ in 3-D. This allows rapid "zooming out" of the field. The coefficients $\{a^i\}$ and c^i , which must also be stored, can be efficiently calculated using LU factorization (see Eq. 28) and successive back-substitutions (see Eq. 27). The Toeplitz property of the matrix in Eq. 11 was not taken advantage of for neighborhood sizes greater than 3.

The LAS method is also very competitive with the popular fast Fourier transform method in its execution speed. Table 1 compares times of the two methods running on a Cyber 205 (CDC) supercomputer for one-, two-, and

TABLE 1. Comparison of Execution Times on Cyber 205 Super-Computer

| Type (1) | Resolution (2) | Number of realizations (3) | Time (seconds) | |
|-------------|--------------------------|----------------------------------|----------------|-------------------|
| | | | Setup (4) | Generation (5) |
| 1-D FFT | 256 | 200 | 0.0013 | 0.18 |
| 1-D LAS | 256 | 200 | 0.0017 | 0.15 |
| 2-D FFT | 256×256 | 100 | 0.1265 | 15.20 |
| 2-D LAS | 256×256 | 100 | 0.1156 | 23.01 |
| 3-D FFT | $64 \times 64 \times 64$ | 50 | 0.1517 | 48.77 |
| 3-D LAS | $64 \times 64 \times 64$ | 50 | 6.1740 | 100.57 |

three-dimensional realizations. In one dimension, using a neighborhood size of 3, LAS runs slightly faster than the FFT approach. Both methods have negligible setup times for the coefficient calculations. In two and three dimensions, the LAS approach runs about 1.5 to 2 times slower than the FFT. One needs to be careful in making a direct comparison, however, since the FFT approach yields an observed covariance structure that is symmetric about $D/2$ due to assumed periodicity (Fenton 1990). Thus, to obtain a process with the correct statistics via FFT, the size of the field must be increased (and the excess ignored), in some cases by as much as a factor of 2. This means that execution times of a "corrected" FFT method could be as much as 2^E times greater than those shown in Table 1, where E is the dimension of the process.

CONCLUSIONS

The LAS algorithm has been found to be an efficient and accurate means of producing realizations of homogeneous Gaussian random local average processes in one, two, or three dimensions. The primary advantages the method has over existing approaches are the following.

1. It makes conditioning the realization using known local averages simple.
2. It produces realizations that are scale dependent and show the proper covariance between local averages at any resolution.
3. It is ideally suited to finite element models using efficient low-order interpolation functions in which each local average becomes an element property.
4. It avoids the aliasing, creasing, and symmetric covariance problems found with other, traditional, methods.

As it is currently implemented, the method is restricted to isotropic covariance functions in two and three dimensions. This is not a serious restriction, since anisotropic fields having ellipsoidal covariance functions can be simply produced by scaling the space coordinates of an isotropic process appropriately.

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APPENDIX I. REFERENCES

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APPENDIX II. NOTATION

The following symbols are used in this paper:

- a_k^i = best linear estimate coefficient at stage i ;
- $B(\cdot)$ = covariance function of Z ;
- c^i = coefficients of the noise U at stage i ;
- D = physical length of process;
- D^i = physical length of a cell of the subdivided field at stage i ;
- $E[\cdot]$ = expectation operator;
- H = self-similarity parameter;
- L = desired number of subdivisions to perform;
- M = estimated mean;
- N = desired number of elements in the final process;
- N_f = number of realizations of the field;
- n = neighborhood range;
- U = unit variance, zero-mean discrete Gaussian white noise;
- Z = scalar random function;
- Z_k^i = average of Z over length D^i centered at $(k - 1/2)D^i$;
- \hat{Z}_k^i = algorithmic approximation to Z_k^i ;
- β = $2H - 1$;
- $\gamma(\cdot)$ = variance function of the process Z ;
- δ = interval over which fBm is averaged in order to define the derivative;
- θ = scale of fluctuation;
- σ = standard deviation of the continuous point process Z ;
- τ = lag; and
- ω = frequency, radians/s.